

CAMP PHILLIPS 2006 DAILY SCHEDULE

AREAS	9:00 AM	10:00 AM	10:30 AM	11:00 AM	1:30 PM	3:00 PM	3:30 PM	4:00 PM
SCOUTCRAFT	PIONEERING ORIENTEERING FISHING	BACKPACKING WILDERNESS SURVIVAL		CAMPING COOKING	SCOUTCRAFT PROGRAMMING	CAMPING WILDERNESS SURVIVAL		PIONEERING COOKING FISHING
FYC (1 st YR. CAMPER)		FIRST YEAR CAMPER PROGRAM				FYC CONTINUED		OPEN PROGRAMMING
AQUATICS ROUND LAKE	CANOEING ROWING SWIMMING		CANOEING SWIMMING		AQUATICS PROGRAMMING OPEN SWIM MILE SWIM M-T-TH	OPEN BOATING OPEN SWIM SNORKELING BSA BSA KAYAK		INSTRUCTIONAL SWIM ROWING
AQUATICS BEAR LAKE (MEET AT DH)						SMALLBOAT SAILING		
ECOLOGY & CONSERVATION (ECO/CON)		ENVIRO SCIENCE SOIL & WATER CONSERVATION	WEATHER NATURE/MAMMAL GEOLOGY	ENVIRO SCIENCE ASTRONOMY NIGHT MEET	ECO/CON PROGRAMMING	BOARD SAILING ENVIRO SCIENCE REPTILE & AMPHIBIAN		FISH & WILDLIFE FORESTRY BIRD STUDY
SHOOTING SPORTS	ARCHERY RIFLE	ARCHERY	ARCHERY	RIFLE	SHOOTING PROGRAMMING	ARCHERY OPEN RIFLE		MB ONLY SHOOT
HANDICRAFT	BASKETRY WOODCARVING	SHOTGUN LEATHERWORK SCULPTURE		ART LEATHERWORK SPACE EXPLORATION	HANDICRAFT PROGRAMMING	LEATHERWORK INDIAN LORE POTTERY		ART PHOTOGRAPHY
CLIMBING/COPE HEALTH LODGE	CLIMBING EMER PREP	FIRST AID	CLIMBING	EMER PREP	OPEN TOWER PROGRAMMING	WEEK LONG COPE FIRST AID		FIRE SAFETY & SAFETY
ADMIN BUILDING	CITIZEN/NATION JOURNALISM	COMMUNICATION		CITIZEN/NATION	PATROL TIME 1:30 - 3:30 PM	PUBLIC SPEAKING		COMMUNICATION

Handicraft Additional Costs:

Pottery \$2.00
 Basketry \$5.00-\$12.00
 Indian Lore \$5.00-\$10.00
 Leatherwork \$3.00-\$10.00
 Space Exploration \$15.00
 Woodcarving \$4.00-\$8.00
 Photography \$10.00

Personal Development MB Prerequisites

Communications Requirement 5
 Journalism Requirement 2 & 3
 Personnel Management - Arrange w/camp staff

Scoutcraft Prerequisites

Camping Requirement 9 a & b
 20 days/night of camping
 Fishing Bring poles & equipment
 Orienteering Need a compass

Shooting Sports Pre. & Add. Costs

Rifle Requires attending 4:00 Open Shoot
 Shotgun Rifle MB \$20.00

**** Can earn the Whitewater Merit Badge on the Week-long Flambeau Trip**

DAILY SCHEDULES AND TIMES - CAMP PHILLIPS

Daily Schedule Monday-Friday

7:50 am Flag
 8:00 am Breakfast
 9:00 am-noon Merit Badges
 12:15 pm Lunch
 1:30-3:00 pm Camp wide program
 3:00-5:00 pm Merit Badges and Activities
 5:15 pm SPL Meeting (OH)
 6:05 pm Flag
 6:15 pm (Fri. 6pm) Supper

Special Activities

Monday is Order of the Arrow Day

6:30 am Polar Bear Swim (RL)
 8:30 am Leaders Safety Afloat (OH)
 10:00 am Leader's COPE
 1:30 pm Totin' Chip @ FYC
 1:30 Leader's Sail at Bear Lake
 1:30 pm Mile Swim 1/4 mile qualifier (RL)
 7:00 pm Chapel Babble
 7:30 pm Open Shotgun & Archery Poker
 7:30 pm Open Volleyball @ Round Lake
 7:30 pm Leaders Tower
 7:30 pm Outpost Adventure
 9:00 pm OA Social (DH)

Thursday is your 2nd to Last Day

6:30 am Polar Bear Swim (RL)
 9:00 am Leave No Trace (for Leaders)
 10:00 am Leader's C.O.P.E.
 10:15 am FYC 5 Mile hike
 7:30 pm Camp-wide Events
 9:00 pm SPL Campfire
Saturday is Departure
 6:30 - 8:00 am Continental Breakfast (DH)
 Departure Afterwards

Sunday

1:00-3:00 pm Troop Check in
 6:05 pm Flag
 After Supper Merit Badge Fair (field outside DH)
 7:30 pm Leader's Roundtable (overhang)
 9:00 pm Opening Camp Show

Tuesday is Tacky Tuesday

6:30 am Polar Bear Swim (RL)
 7:00 am Ldr's Coffee on the Beach (RL)
 8:30 am Ldr's Safe Swim Defense (OH)
 1:30 pm Mile Swim 1/2 mile qualifier (RL)
 5:00 pm Leader's watermelon shoot
 7:00 pm Chapel Babble
 7:30 pm Open Shotgun
 7:30 pm Tomahawk Throw
 7:30 pm Wilderness Survival
 7:30 pm FYC Overnight
 7:30 pm Outpost Adventure

Wednesday is In Site Cooking

6:30 am Polar Bear Swim (RL)
Breakfast: Invite staff to eat in camp
 9:00 am Climb on Safely (for Ldrs)
lunch: Staff hosts eat in campsites
 3:00 pm Leader's Shotgun
 5:30 pm Ldr's Roundtable(HA Base)
Dinner: Invite staff to eat in camp

Friday is your Last Day

8:45 am SPL Meeting @ Admin Bldg
 10:00 am Leaders Meeting at Chapel
 5:45 pm Flag
 6:00 pm Dinner
 7:30 pm Awards Presentation (Amphitheater)
 8:00 pm Camp-wide Chapel
 8:30 pm OA Callout Ceremony

Abbreviation Key

SC - Scoutcraft Area
 HA Base - High Adventure
 DH - Dining Hall
 OH - Overhang(Dining Hall)
 RL - Round Lake
 PL - Patrol Leader
 SPL - Senior Patrol Leader